

	Profession	Attack	Defence	Stealth	Perception	Evasion	Magical Attack	Magical Defence	Health Points	Magic Points/Level	Requirements
	Assassin	13	5	18	8	5	0	3	1d6+5	None	Ref 12+ Int & PT 9+
	Barbarian	14	6	13	5	5	0	3	1d6+9	None	Int & PT 9+
	Demonologist	11	5	13	5	3	15	5	1d6+4	4	Int & PT 9+
	Elementalist	11	5	13	5	3	15	5	1d6+4	3/1/1	PT 9+
	Friar	12	6	13	6	4	0	5	1d6+6	None	PT 9+
	Knight	13	7	13	5	4	0	3	1d6+7	None	None
	Mystic	12	6	14	6	3	14	4	1d6+5	Psychic Fatigue	PT 9+
	Sorcerer	11	5	13	5	3	15	5	1d6+4	4	Int & PT 9+
	Thane	13	5	14	6	5	0	4	1d6+7	0	
	Warlock	12	5	13	5	4	12	4	1d6+5	2	PT 9+ Int 11+
	Witcher	13	6	14	8	4	12	4	1d6+6	None	Str & Ref 10+ Int & PT 9+
	Profession	Attack	Defence	Stealth	Perception	Evasion	Magical Attack	Magical Defence	Health Points	Magic Points/Level	Requirements
	Assassin	13	5	18	8	5	0	3	1d6+5	None	Ref 12+ Int & PT 9+
	Barbarian	14	6	13	5	5	0	3	1d6+9	None	Int & PT 9+
	Demonologist	11	5	13	5	3	15	5	1d6+4	4	Int & PT 9+
	Elementalist	11	5	13	5	3	15	5	1d6+4	3/1/1	PT 9+
	Friar	12	6	13	6	4	0	5	1d6+6	None	PT 9+
	Knight	13	7	13	5	4	0	3	1d6+7	None	None
	Mystic	12	6	14	6	3	14	4	1d6+5	Psychic Fatigue	PT 9+
	Sorcerer	11	5	13	5	3	15	5	1d6+4	4	Int & PT 9+
	Thane	13	5	14	6	5	0	4	1d6+7	None	
	Warlock	12	5	13	5	4	12	4	1d6+5	2	PT 9+ Int 11+
	Witcher	13	6	14	8	4	12	4	1d6+6	None	Str & Ref 10+ Int & PT 9+